



# Python for Astronomers

Script files, if statement, truth, equality and identity, tuples, and dictionaries

# Exercises

- File `/home/rschaaf/test.dat` contains two columns with (random) floating point data. Create a new file that has three columns: Columns 1 and 2 are the data from `/home/rschaaf/test.dat`, column 3 the sum of the numbers in column 1 and 2.

# Exercise: Solution

- See script `~rschaaf/solution3.py`

# Executing scripts

- Run script from Unix shell with

```
> python ~rschaaf/solution3.py
```

- Alternative: Make script executable

```
> cp ~rschaaf/solution3.py sol3
```

```
> chmod u+x sol3
```

```
> # Add line #!/usr/bin/python
```

```
> # at top of sol3
```

```
> ./sol3
```

- Or run script from within Python

```
>>> execfile("/home/rschaaf/solution3.py")
```

# Docstrings

- Yet another way to run the script:

```
> cp ~rschaaf/solution3.py solution3.py
```

```
> python
```

```
>>> import solution3 # Will be covered later
```

```
>>> # Leading comment now available:
```

```
>>> print solution3.__doc__
```

```
>>> help(solution3)
```

```
>>> <Ctrl>-d
```

```
> ls # solution3.pyc created
```

```
> pydoc solution3 # Runs script
```

```
> pydoc -g solution3 # html output
```

# Exercise: Style issues

Python Extension Proposals (PEPs) provide much additional information about Python.

- Visit [www.python.org/dev/peps/](http://www.python.org/dev/peps/) and browse PEP8 (Style guide) and PEP257 (Docstring conventions)

# The if statement

```
>>> if x<0:
```

```
...     x = 0
```

```
>>> if x<0:
```

```
...     print "Oops"
```

```
...     elif x==0:
```

```
...         print "No"
```

```
...     elif x==1:
```

```
...         print "One"
```

```
...     else:
```

```
...         print "Many"
```

# Boolean Truth

```
>>> # Comparisons yield Boolean values
```

```
>>> t = 1==1      # Boolean: True
```

```
>>> f = 0==1      # Boolean: False
```

```
>>> # Boolean operators:
```

```
>>> t and False
```

```
>>> True or f
```

```
>>> not True
```

```
>>> # Precedence: not > and > or:
```

```
>>> (not False or True) == (not (False or True))
```



# Other Truths

```
>>> # Other datatypes can also express truth:
>>> x = 42
>>> if x:
...     print "true"
... else:
...     print "false"

>>> # Repeat with floats, strings, lists
```

# Different truths

```
>>> # Boolean expression can combine
```

```
>>> # different datatypes:
```

```
>>> 0 or "not empty"
```

```
>>> False or "" or [1,2,3] or 42
```

```
>>> 42 and [1,2,3]
```

```
>>> [1,2,3] and 42
```

```
>>> # Boolean expressions are evaluated
```

```
>>> # from left to right and return the value
```

```
>>> # that determines result
```

```
>>> # (Short-circuit evaluation)
```

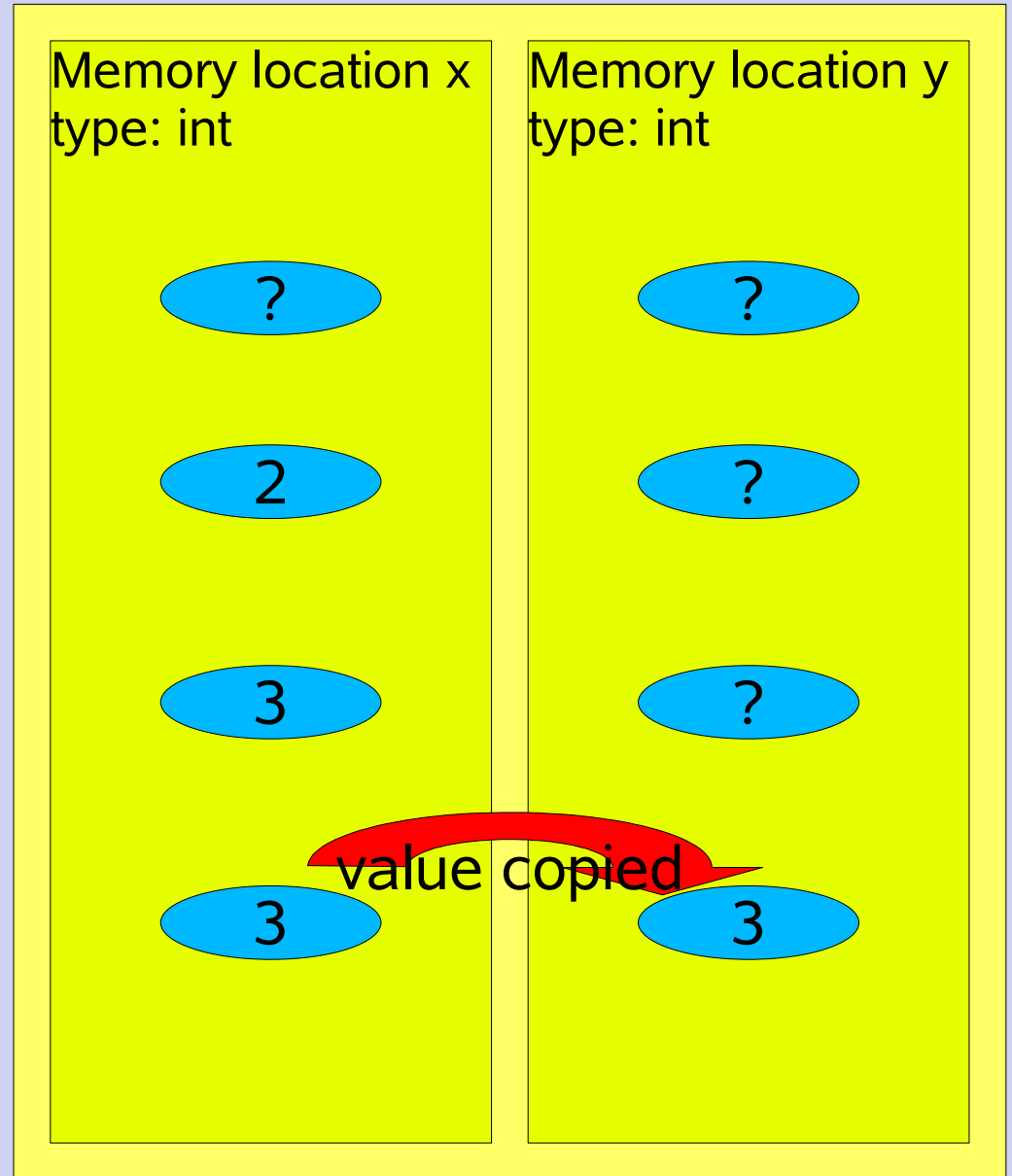
# Disgression: Variables in C

```
int x, y;
```

```
x = 2;
```

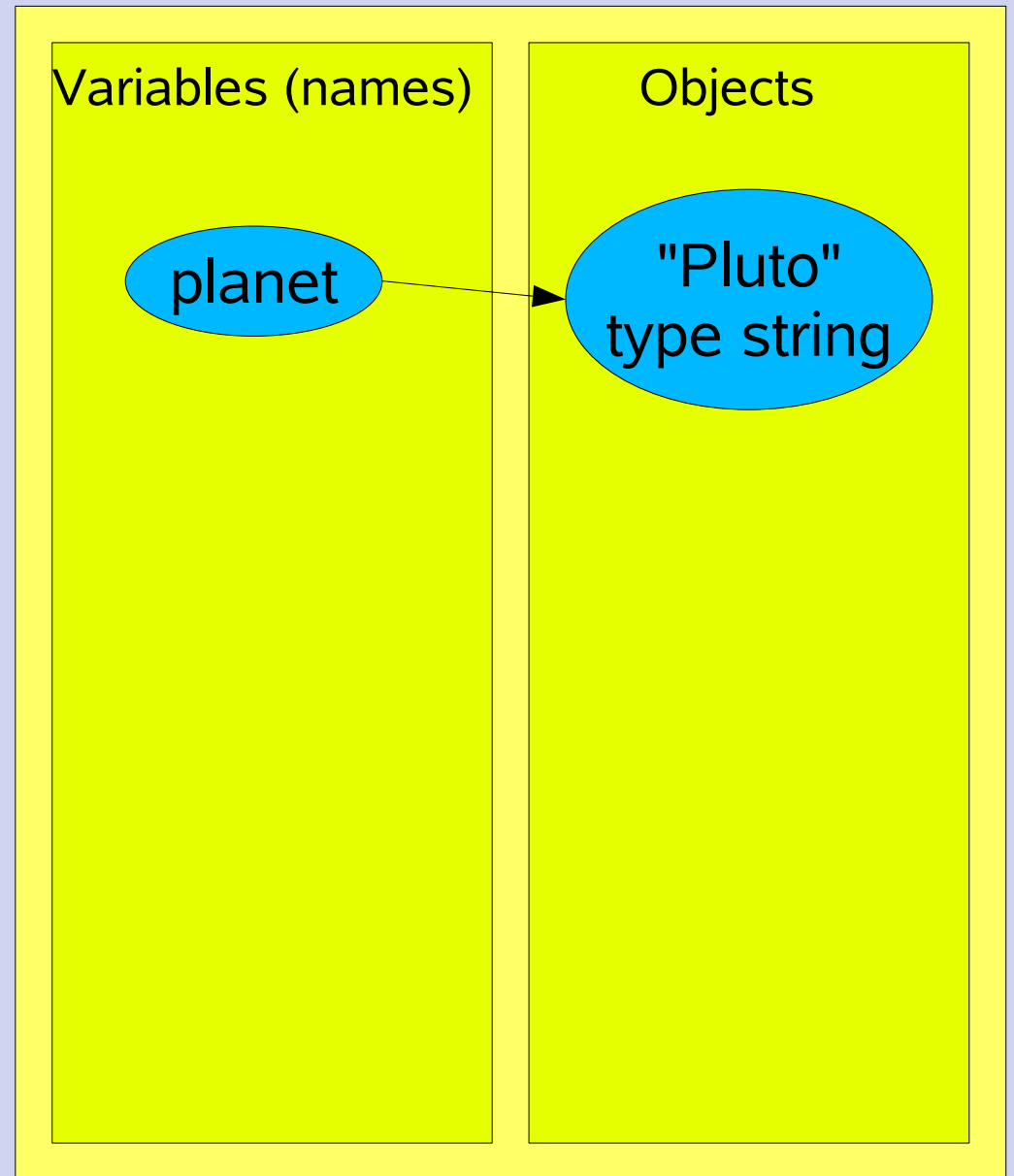
```
x = 3;
```

```
y = x;
```



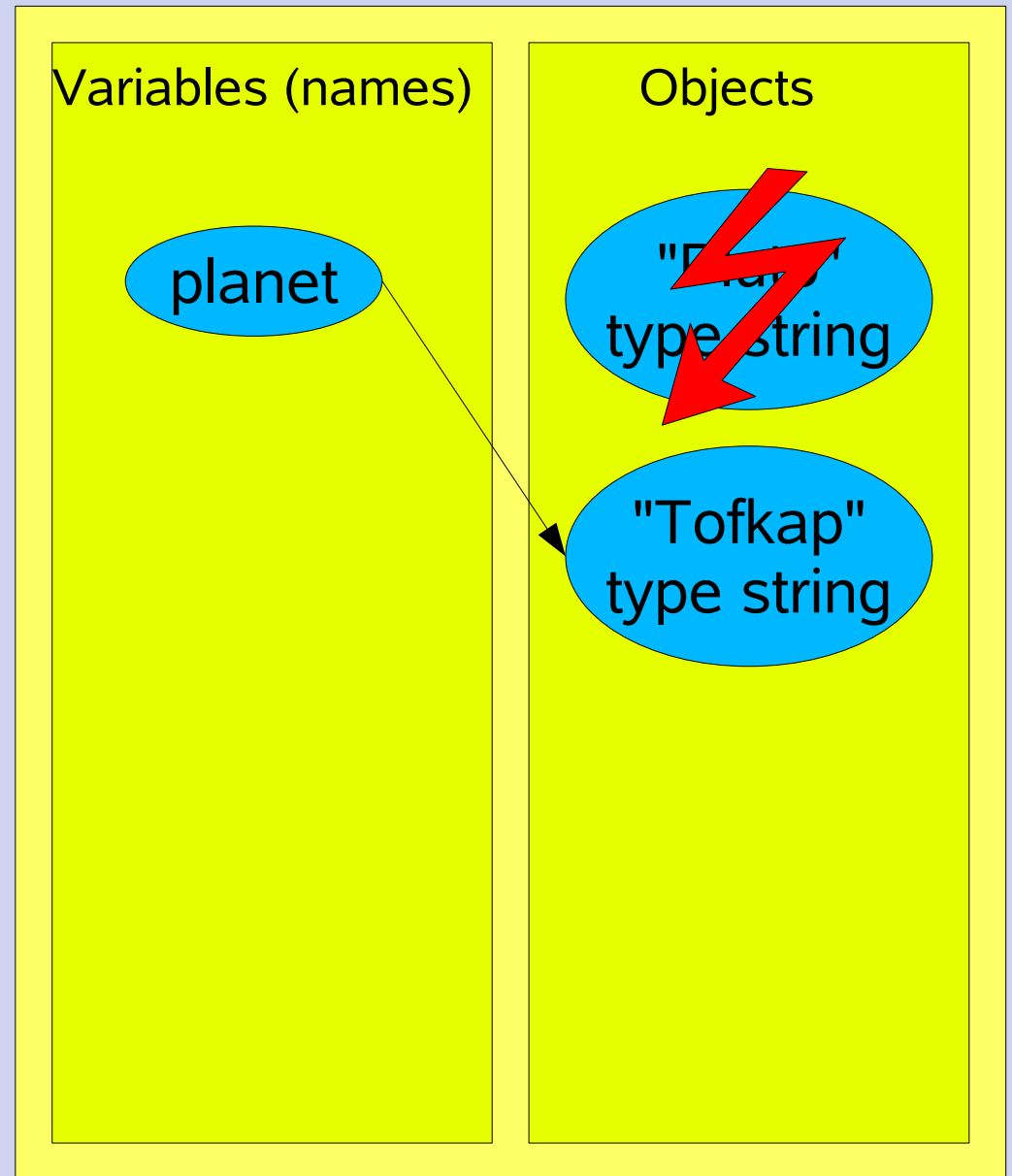
# Variables in Python

```
>>> planet = "Pluto"
```



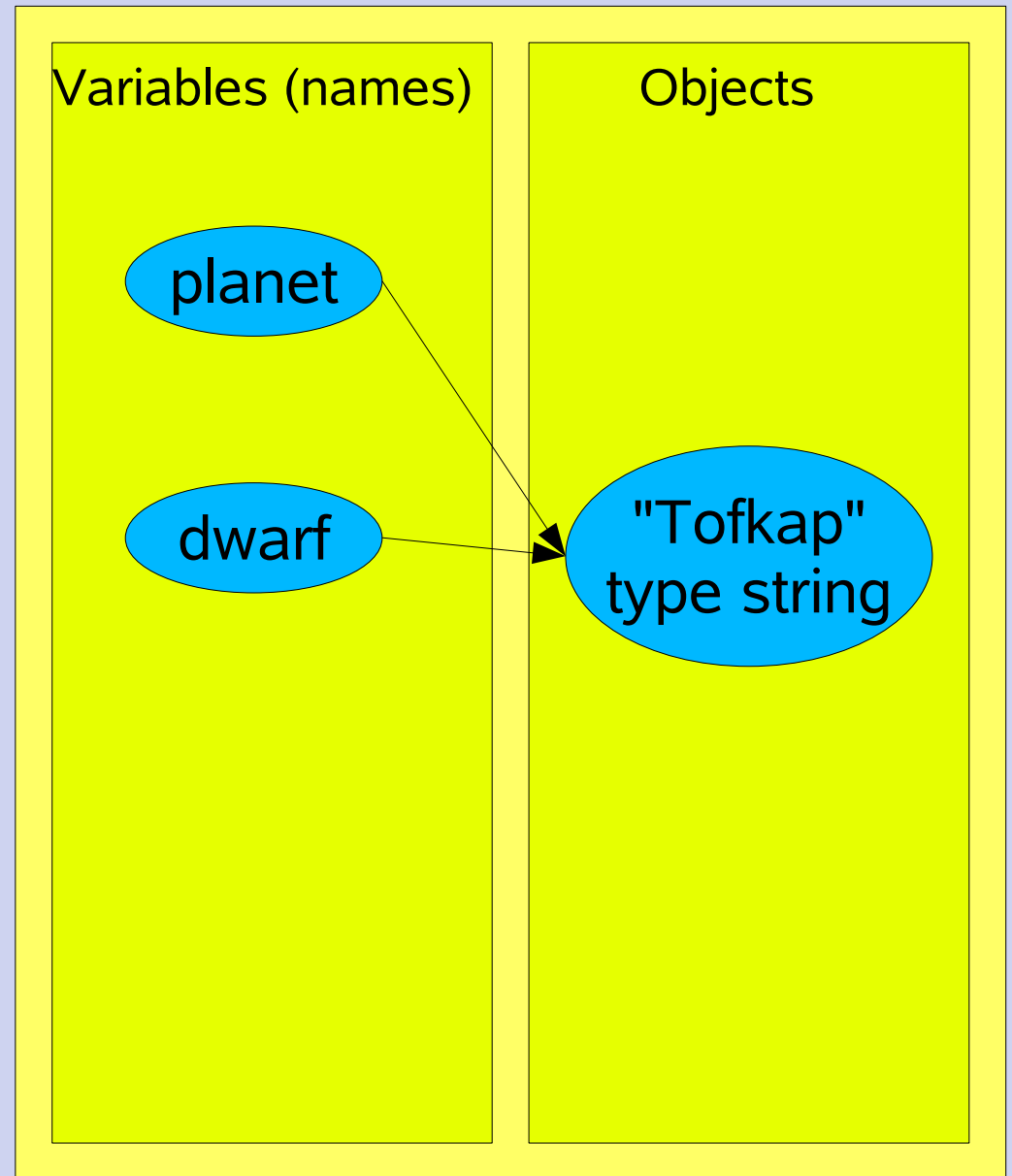
# Variables in Python

```
>>> planet = "Pluto"  
>>> planet = "Tofkap"
```



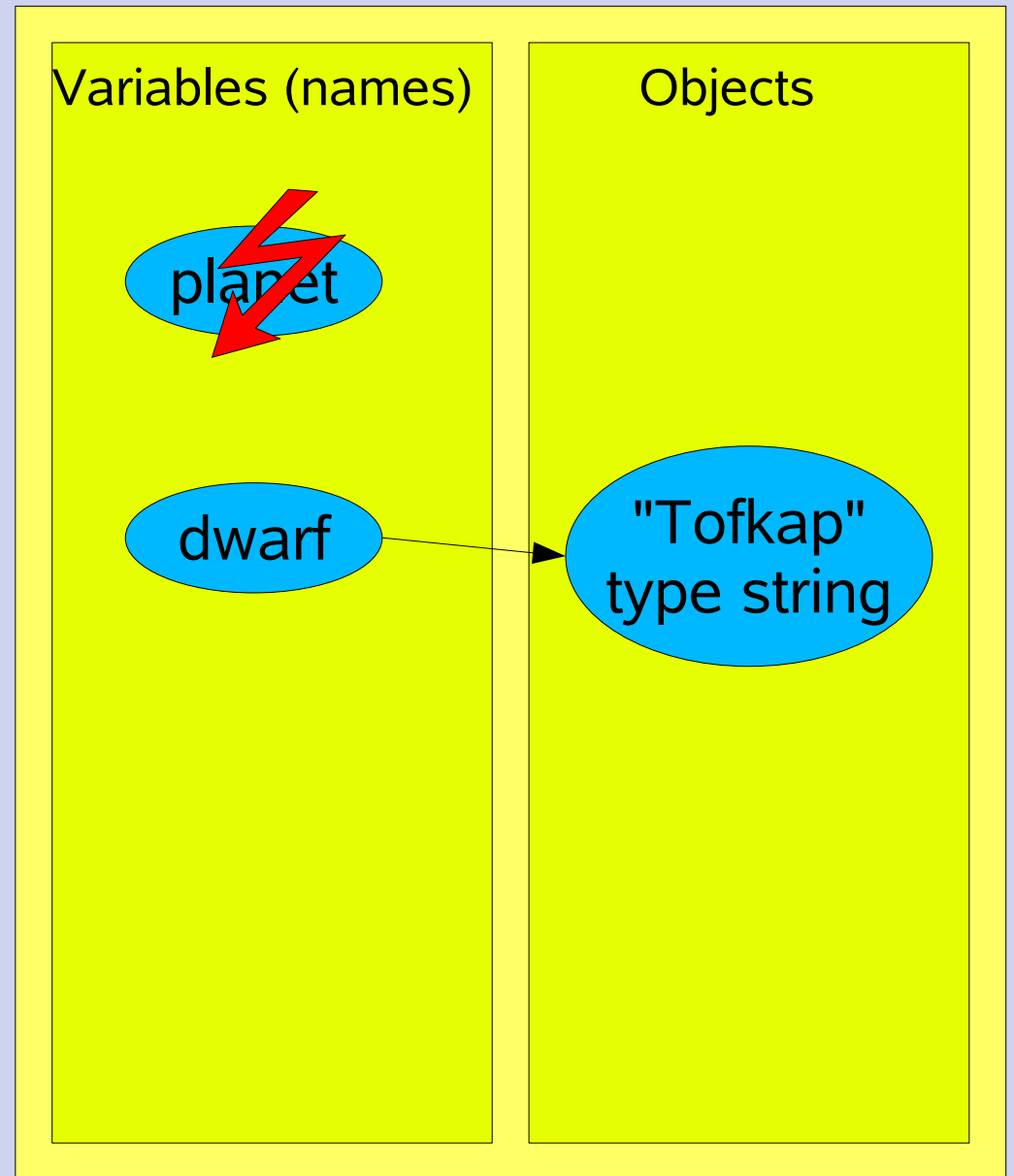
# Variables in Python

```
>>> planet = "Pluto"  
>>> planet = "Tofkap"  
>>> dwarf = planet
```



# Variables in Python

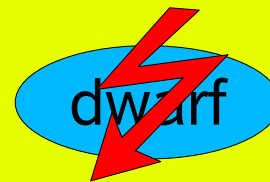
```
>>> planet = "Pluto"  
>>> planet = "Tofkap"  
>>> dwarf = planet  
>>> del planet
```



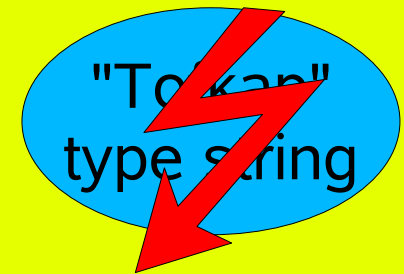
# Variables in Python

```
>>> planet = "Pluto"  
>>> planet = "Tofkap"  
>>> dwarf = planet  
>>> del planet  
>>> del dwarf
```

Variables (names)



Objects





# Equality and Identity

```
>>> l = [1,2,3]
```

```
>>> m = [1,2,3]
```

```
>>> # Equality (of values) tested with ==
```

```
>>> l == m
```

```
>>> # Identity (of objects) tested with is
```

```
>>> l is m          # l and m different objects
```

```
>>> l[0] = 42
```

```
>>> print l
```

```
>>> print m          # m[0] = ?
```

# Equality and Identity

```
>>> l = [1,2,3]
```

```
>>> m = l
```

```
>>> # Equality (of values) tested with ==
```

```
>>> l == m
```

```
>>> # Identity (of objects) tested with is
```

```
>>> l is m          # l and m same object!
```

```
>>> l[0] = 42
```

```
>>> print l
```

```
>>> print m          # m[0] = ?
```

# Exercises: Identity

- Test for identity in the following cases. Do the tests both with the `is` operator and by changing one of the two objects!

```
>>> l, m = [1,2,3], [1,2,3]
```

```
>>> l = m = [1,2,3]
```

```
>>> m = l[:]
```

```
>>> import numpy
```

```
>>> a = numpy.array([1,2,3])
```

```
>>> b = a[:]
```

```
>>> b = a.copy()
```

# Tuples

Sequence types so far:

- Strings: ordered, immutable
- Lists: ordered, mutable

```
>>> # Tuples: ordered, immutable lists
```

```
>>> t = (1,2,3)
```

```
>>> # Indexing and slicing as with lists:
```

```
>>> t[0], t[-1], t[1:]
```

# Tuples

```
>>> t = (1, 2, 3)
```

```
>>> t[0] = 42 # Immutable!
```

```
>>> t.append(42) # Immutable!
```

```
>>> # But:
```

```
>>> t = ([1, 2, 3], [4, 5])
```

```
>>> t[0][0] = 42
```

```
>>> print t
```

# Tuples

```
>>> # Special tuples:
```

```
>>> t = () # Empty tuple
```

```
>>> t = ("Single",) # Trailing comma important:
```

```
>>> type(t)
```

```
>>> t = ("Single")
```

```
>>> type(t)
```

```
>>> # Parentheses often dropped:
```

```
>>> t = 1, 2, 3
```

# Tuples

```
>>> # Conversion between tuples and lists:  
>>> t = tuple(range(10))  
>>> l = list(t)
```

# Dictionaries

```
>>> # Dictionaries: unordered, mutable set of
>>> # key:value pairs
>>> d = {'spam': 2, 'eggs': 3}
>>> print d          # Order not preserved

>>> # Use key instead of index:
>>> d['spam']
>>> d['spam'] = 1000000

>>> d['bacon']      # Booo!
```



# Dictionaries

```
>>> d = { 'spam': 2, 'eggs': 3 }
```

```
>>> # Either check in advance:
```

```
>>> d.has_key( 'bacon' )
```

```
>>> # Or use get method:
```

```
>>> d.get( 'bacon', 42 )    # Default return value 42
```

```
>>> # Adding items:
```

```
>>> d[ 'bacon' ] = 13
```

```
>>> # Removing items:
```

```
>>> del d[ 'spam' ]
```

# Dictionaries: Keys and values

```
>>> # Keys are unique for a given dictionary
>>> # Keys may be of any immutable type:
>>> d = {[1,2]: 1}      # Lists are mutable!
>>> d = {(1,2): 1}     # Tuples immutable: ok
>>> # Different keys may have different types:
>>> d['abc'] = 2

>>> # Values may be of any type:
>>> d[42] = ["the answer", [17, 4]]
>>> # Values need not be unique:
>>> d[43] = ["the answer", [17, 4]]
```

# Copying dictionaries

```
>>> d1 = {'answer': 42,  
...      'food': {'ham': 1, 'spam': 2}}  
>>> d2 = d1.copy()  
>>> d2['answer'] = 13  
>>> d2['food']['ham'] = 0  
>>> print d1, d2      # Shallow copy!  
  
>>> import copy  
>>> d2 = copy.deepcopy(d1)  
>>> d2['answer'] = 'A million'  
>>> d2['food']['ham'] = 10  
>>> print d1, d2      # Deep copy!
```

# Dictionary methods

```
>>> d = {'spam': 2, 'eggs': 3}
```

```
>>> len(d)
```

```
>>> d.keys(), d.values() # Lists of keys & values
```

```
>>> d.clear() # Returns empty dict. {}
```

# Looping over dictionaries

```
>>> d = {'spam': 2, 'eggs': 3, 'bacon': 5}
```

```
>>> for k in d:
```

```
...     print k, d[k]     # Unsorted
```

```
>>> # Clearer equivalent version:
```

```
>>> for k in d.keys():
```

```
...     print k, d[k]
```

```
>>> # Sorted loop:
```

```
>>> for k in sorted(d.keys()):
```

```
...     print k, d[k]
```

# Exercise

The file `~rschaaf/mobydick.txt` contains the complete text of Herman Melville's "Moby Dick" (Thanks to the Project Gutenberg [www.gutenberg.org](http://www.gutenberg.org))

Find out which the 10 most frequent words in the novel are. Please make sure that your statistics is not affected by interpunction and letter case!