Stellar collisions in young star clusters





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Young star clusters

few Myr old Mass 10⁴⁻⁵ M_{sun} Density 10⁵⁻⁶ M_{sun}/pc³ Arches cluster



Quintuplet cluster



Presence of massive stars Massive binaries

Stellar collisions

Pistol star





Massive blue stragglers Runaway collisions Formation of an IMBH

A route towards a collision

Young dense star cluster Mass spectrum





Mass segregation Core enhanced with massive stars

The first collision

Initial conditions Configuration Masses and ages of colliding stars Relative velocity Impact parameter Structure and evolution



Studying the first collision

Tools

N-body simulations Hydrodynamical simulations Stellar evolution



N-body simulations

N = 24576 stars King model $W_0 = 9$ No primordial binaries Mass function, 0.1 - 100 M_{sun} (Kroupa`01) Range of half-mass radii (0.05 - 0.75 pc) Stellar evolution

Time of the collision

3× \times W9R05 Expected: **W9R10** \triangle $t_{coll} \sim 100 (R_{cl}/pc)$ 001 **W9R25** [n-body]*** W9R50 W9R75** Simulations: 10 t decay Reg. 1: $t_{coll} \sim t_{decay}$ Reg. 2: $t_{coll} \sim const$ Reg. 3: binary ejection ... 100 10 $t_{coll} [n-body]$

Ejection of massive binaries

When $M_{cl} > 10^4 M_{sun}$ massive binaries are ejected



Collision is delayed

Mass function in the core

The core is enhanced with massive stars

 $t_{\rm df} \propto \frac{1}{m}$

Core mass function flattens

 $\mathcal{N}_{\mathbf{c}}(m) \propto \\ \begin{cases} \mathcal{N}_{0}(m), & m < 2\langle m_{0} \rangle, \\ m \mathcal{N}_{0}(m), & \text{otherwise.} \end{cases}$



Colliding stars : primary



Colliding stars : bullet



Scenario:

Mass segregation Enhanced core mass function Binary formation Bullet hits the primary

Collisions with binary



$V_{rel} > V_{esc}$ energetic or hyperbolic collisions

$V_{rel} < V_{esc}$ elliptic collisions



Collisions : relative velocity



Conclusions

A cluster may experience at least one collision Occur between a binary and a single star Between massive stars Are energetic

Future work

Hydrodynamical simulations Mass loss Structure of a collision product





Evolution of the product Lifetime of the collision product Observational properties

Feedback to N-body simulations

Collisions : impact parameter



Collisions are both energetic and grazing

Binary formation

Binaries are formed by 3-body encounters



Location of the collision



Time of the collision

